coenocliner: a coenocline simulation package for R

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Abstract

This vignette provides an introduction to, and user-guide for, the **coenocliner** package for R. **coenocliner** can be used to generated random count or occurrence data from parameterised species response curves. The classic Gaussian response and the generalised beta response functions are provided and simulated count or occurrence data can be generated via random draws from a number of probability distributions.

Keywords: coenocline simulation, R, ecology, species, Gaussian response, generalized beta response, Poisson, negative binomial.

1. Introduction

Coenoclines are, according to the Oxford Dictionary of Ecology (Allaby 1998), "gradients of communities (e.g. in a transect from the summit to the base of a hill), reflecting the changing importance, frequency, or other appropriate measure of different species populations". In much ecological research, and that of related fields, data on these coenoclines are collected and analyzed in a variety of ways. When developing new statistical methods or when trying to understand the behaviour of existing methods, we often resort to simulating data with known pattern or structure and then torture whatever method is of interest with the simulated data to tease out how well methods work or where they breakdown.

There's a long history of using computers to simulate species abundance data along coenoclines but until recently no R packages were available that performed coenocline simulation. Dave Roberts' **coenoflex** package was on CRAN for a while but the latest version was unstable and removed from CRAN because of issues with the FORTRAN¹. **coenocliner** was designed to fill this gap.

coenocliner can simulate species abundance or occurrence data along one or two gradients from either a Gaussian or generalised beta response model. Parameters for the response model are supplied for each species and parameterised species repsonse curves along the gradients are returned. Simulated abundance or occurrence data can be produced by sampling from one of several error distributions which use the parameterised species response curves as the expected count or probability of occurrence for the chosen error distribution. The error distributions available in coenocliner are

¹Dave has since fixed these issues but the updated package is not yet, as of August 2014, re-available from CRAN.

- Poisson
- Negative binomial
- Bernoulli (occurrence; Binomial with denominator m=1)
- Binomial (counts with specified denominator m)
- Beta-binomial
- Zero-inflated Poisson (ZIP)
- Zero-inflated negative binomial (ZINB)
- Zero-inflated Binomial (ZIB)
- Zero-inflated Beta-Binomial (ZIBB)

This vignette provides a brief overview of the **coenocliner** package.

2. A brief overview of coenocliner

To begin, load **coenocliner** and check the start-up message to see if you are using the current (0.2.3) release of the package

```
library("coenocliner")
## This is coenocliner 0.2-3
```

The main function in **coenocline** is **coenocline**(), which provides a relatively simple interface to coenocline simulation allowing flexible specification of gradient locations and response model parameters for species. Gradient locations are specified via argument x, which can be a single vector, or, in the case of two gradients, a matrix or a list containing vectors of gradient values. The matrix version assumes the first gradient's values are in the first column and those for the second gradient in the second column

```
xy \leftarrow cbind(x = seq(from = 4, to = 7, length.out = 100),

y = seq(from = 1, to = 100, length.out = 100))
```

Similarly, for the list version, the first component contains the values for the first gradient and the second component the values for the second gradient

The species response model used is indicated via the responseModel argument; available options are "gaussian" and "beta" for the classic Gaussian response model and the generalise beta response model respectively. Parameters are supplied to coenocline() via the params argument. showParams() can be used list the parameters for the desired response model. The parameters for the Gaussian response model are

```
showParams("gaussian")

## Species response model: Gaussian

##

## Parameters:

## [1] opt tol h*

##

## Parameters marked with '*' are only supplied once
```

As indicated, some parameters are only supplied once per species, regardless of whether there are one or two gradients. Hence for the Gaussian model, the parameter h is only supplied for the first gradient even if two gradients are required.

Parameters are supplied as a matrix with named columns, or as a list with named components. For example, for a Gaussian response for each of 3 species we could use either of the two forms

```
opt <- c(4,5,6)
tol <- rep(0.25, 3)
h <- c(10,20,30)
parm <- cbind(opt = opt, tol = tol, h = h)  # matrix form
parl <- list(opt = opt, tol = tol, h = h)  # list form</pre>
```

In the case of two gradients, a list with two components, one per gradient, is required. The first component contains parameters for the first gradient, the second element contains those for the second gradient. These components can be either a matrix or a list, as described previously. For example a list with parameters supplied as matrices

Note that parameter h is not specified in the second set as this parameter, the height of the response curve at the gradient optima, applies globally — in the case of two gradients, h refers to the height of the bell-shaped curve at the bivariate optimum.

Notice also how parameters are specified at the species level. To evaluate the response curve at the supplied gradient locations each set of parameters needs to be repeated for each gradient location. Thankfully coencline() takes care of this detail for us.

Additional parameters that may be needed for the response model but which are not specified at the species level are supplied as a list with named components to argument extraParams. An example is the correlation between Gaussian response curves in case of two gradients. This, unfortunately, means that a single correlation between response curves applies to all species², and is caused by a poor choice of implementation. Thankfully this is relatively easy to fix, which will be done for version 0.3-0 along with a fix for a similar issue relating to the statement of additional parameters for the error distribution used (see below).

²This is not strictly true as you can work out how the species parameters are replicated relative to gradient values and hence pass a vector of the correct length with the species-specific values included. Study the outputs from expand() when supplied gradient locations and parameters to work out how to specify extraParams appropriately

To simulate realistic count data we need to sample with error from the parameterised species response curves. Which of the distributions (listed earlier) is used is specified via argument countModel; available options are

```
## [1] "poisson" "negbin" "bernoulli" "binary" "binomial" "ZIBB" "ZIBB"
```

Some of these distributions (all bar "poisson" and "bernoulli") require additional arguments, such as the α parameter for (one parameterisation of) the negative binomial distribution. These arguments are supplied as a list with named components. Again, due to the same implementation snafu as for extraParams, such parameters act globally for all species³.

The final argument is expectation, which defaults to FALSE. When set to TRUE, simulating species counts or occurrences with error is skipped and the values of the parameterised response curve evaluated at the gradient locations are returned. This option is handy if you want to look at or plot the species response curves used in a simulation.

2.1. Example usage

In the next few sections the basic usage of coenocline() is illustrated.

Gaussian responses along a single gradient

This example, of multiple species responses along a single environmental gradient, illustrates the simplest usage of coencline(). The example uses a hypothetical pH gradient with species optima drawn at random uniformally along the gradient. Species tolerances are the same for all species. The maximum abundance of each species, h, is drawn from a lognormal distribution with a mean of ~20 (e^3). This simulation will be for a community of 20 species, evaluated at 100 equally spaced locations. First we set up the parameters

```
set.seed(2)
M <- 20
                                                # number of species
ming \leftarrow 3.5
                                                # gradient minimum...
maxg <- 7
                                                # ...and maximum
locs <- seq(ming, maxg, length = 100)</pre>
                                                # gradient locations
opt <- runif(M, min = ming, max = maxg)</pre>
                                                # species optima
tol \leftarrow rep(0.25, M)
                                                # species tolerances
     <- ceiling(rlnorm(M, meanlog = 3))
                                                # max abundances
pars <- cbind(opt = opt, tol = tol, h = h) # put in a matrix</pre>
```

As a check, before simulating any count data, we can look at the coenocline implied by these parameters by returning the expectations only from coenocline()

³Again, this is not strictly true as you can work out how the species parameters are replicated relative to gradient values and hence pass a vector of the correct length with the species-specific values included. Study the outputs from expand() when supplied gradient locations and parameters to work out how to specify countParams appropriately

This returns a matrix of values obtained by evaluating each species response curve at the supplied gradient locations. There is one column per species and one row per gradient location

```
class(mu)
## [1] "coenocline" "matrix"
dim(mu)
## [1] 100 20
mu
##
## Coenocline simulation of 20 species at 100 gradient locations
##
##
           Sp1 Sp2 Sp3
                            Sp4 Sp5 Sp6
                                             Sp7 Sp8
                                                        Sp9 Sp10 Sp11
                                                                         Sp12 Sp13
                                                   0 0e+00
## 1
       1.08785
                 0
                     0 0.50247
                                      0 9.55419
                                                               0
                                                                    0 0.02607
                                  0
## 2
       1.55307
                 0
                     0 0.69384
                                  0
                                      0 12.21531
                                                   0 0e+00
                                                               0
                                                                    0 0.04142
                                                                                 0
## 3
       2.17335
                     0 0.93913
                                      0 15.30840
                                                   0 0e+00
                                                                    0 0.06450
                                                                                 0
                 0
                                  0
                                                               0
## 4
       2.98113
                 0
                     0 1.24597
                                  0
                                      0 18.80486
                                                   0 0e+00
                                                               0
                                                                    0 0.09846
                                                                                 0
## 5
       4.00819
                 0
                     0 1.62033
                                  0
                                      0 22.64256
                                                   0 0e+00
                                                               0
                                                                    0 0.14732
                                                                                 0
## 6
       5.28239
                 0
                     0 2.06545
                                 0
                                      0 26.72366
                                                   0 0e+00
                                                               0
                                                                    0 0.21606
                                                                                 0
## 7
       6.82382
                 0
                     0 2.58072
                                  0
                                      0 30.91585
                                                   0 0e+00
                                                               0
                                                                    0 0.31061
                                                                                 0
## 8
       8.64051
                 0
                     0 3.16069
                                  0
                                      0 35.05755
                                                   0 1e-05
                                                               0
                                                                    0 0.43770
                                                                                 0
## 9 10.72424
                 0
                     0 3.79436
                                      0 38.96699
                                                   0 2e-05
                                                               0
                                                                    0 0.60456
                                                                                  0
                                  0
## 10 13.04694
                 0
                     0 4.46488
                                  0
                                      0 42.45484
                                                   0 5e-05
                                                               0
                                                                    0 0.81851
                                                                                  0
## :
##
## Counts for 7 species not shown.
## (Values very close to zero were zapped)
```

A quick way to visualise the parameterised species response is to use the plot() method

```
plot(mu, lty = "solid", type = "l", xlab = "pH", ylab = "Abundance")
```

The resultant plot is shown in Figure 1.

As this looks OK, we can simulate some count data. The simplest model for doing so is to make random draws from a Poisson distribution with the mean, λ , for each species set to value of the response curve evaluated at each gradient location. Hence the values in mu that we just created can be thought of as the expected count per species at each of the gradient locations we are interested in. To simulate Poisson count data, use expectation = FALSE or remove this argument from the call. To be more explicit, we should also state countModel = "poisson"⁴.

 $^{^4}$ countModel = "poisson" is the default so this can be excluded from the call.

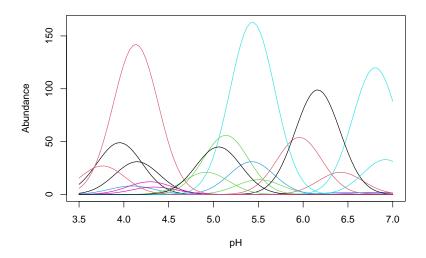


Figure 1: Gaussian species response curves along a hypothetical pH gradient

Again, matplot is useful in visualizing the simulated data

The resultant plot is shown in Figure 2.

Whilst the simulated counts look reasonable and follow the response curves in Figure 1 there is a problem; the variation around the expected curves is too small. This is due to the error variance implied by the Poisson distribution encapsulating only that variance which would arise due to repeated sampling at the gradient locations. Most species abundance data exhibit much larger degrees of variation than that shown in Figure 2. A solution to this is to sample from a distribution that incorporates additional variance or *overdispersion*. A natural partner to the Poisson that includes overdispersion is the negative binomial. To simulate count data using the negative binomial distribution we must alter **countModel** and supply the overdispersion parameter α to use⁵ via **countParams**.

Using plot it is apparent that the simluated species data are now far more relalistic (Figure 3)

 $^{^5\}mathrm{Recall}$ that this is only easily specifiable globally in version 0.1-0 of $\mathbf{coenocliner}.$

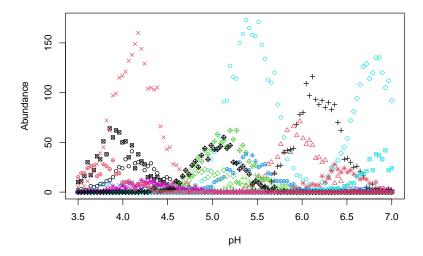


Figure 2: Simulated species abundances with Poisson errors from Gaussian response curves along a hypothetical pH gradient

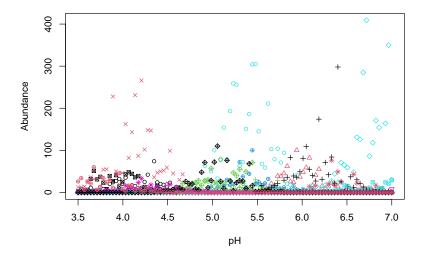


Figure 3: Simulated species abundance with negative binomial errors from Gaussian response curves along a hypothetical pH gradient

Generalised beta responses along a single gradient

In this example, I recreate figure 2 in Minchin (1987) and then simulate species abundances from the species response curves. The species parameters for the generalised beta response for the six species in Minchin (1987) are

```
ΑO
      <-c(5,4,7,5,9,8) * 10
                                             # max abundance
                                             # location on gradient of modal abundance
      <- c(25,85,10,60,45,60)
m
      <-c(3,3,4,4,6,5) * 10
                                             # species range of occurence on gradient
alpha \leftarrow c(0.1,1,2,4,1.5,1)
                                             # shape parameter
gamma \leftarrow c(0.1,1,2,4,0.5,4)
                                             # shape parameter
locs <- 1:100
                                             # gradient locations
pars \leftarrow list(m = m, r = r, alpha = alpha,
                                           # species parameters, in list form
              gamma = gamma, A0 = A0)
```

To recreate figure 2 in Minchin (1987) evaluations at the chosen gradient locations, locs, of the parameterised generalised beta are required and can be generated by passing coenocline() the gradient locations and the chosen species parameters as before, choosing the generalised beta response model and using expectation = TRUE

```
mu <- coenocline(locs, responseModel = "beta", params = pars, expectation = TRUE)</pre>
```

As before mu is a matrix with one column per species

```
m11
## Coenocline simulation of 6 species at 100 gradient locations
##
##
     Sp1 Sp2
                Sp3 Sp4
                            Sp5 Sp6
## 1
      0 0 44.52044 0 0.59129
                                 0
                     0 1.65820
## 2
         0 49.39200
      0
                                 0
## 3
     0 0 53.90044 0 3.01993 0
## 4
     0 0 57.96700 0 4.60853 0
## 5
     0 0 61.52344 0 6.38285 0
      0 0 64.51200
## 6
                     0 8.31384 0
         0 66.88544
                      0 10.37918
                                0
## 7
      0
## 8
       0
         0 68.60700
                      0 12.56073
                                 0
## 9
       0
          0 69.65044
                      0 14.84318
                                  0
## 10
       0 0 70.00000
                     0 17.21326
                                 0
## :
##
## (Values very close to zero were zapped)
```

and as such we can use matplot to draw the species responses

```
plot(mu, lty = "solid", type = "l", xlab = "Gradient", ylab = "Abundance")
```

Figure 4 is a good facsimile of figure 2 in Minchin (1987).

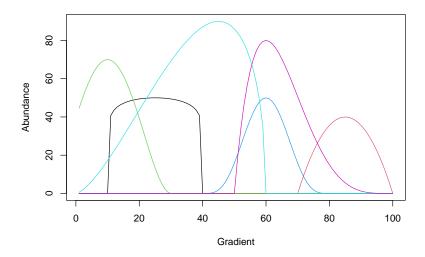


Figure 4: Generalised beta function species response curves along a hypothetical environmental gradient recreating Figure 2 in Minchin (1987).

Gaussian response along two gradients

In this example I illustrate how to simulate species abundance in an environment comprising two gradients. Parameters for the simulation are defined first, including the number of species and samples required, followed by definitions of the gradient units and lengths, species optima, and tolerances for each gradient, and the maximal abundance (h).

```
set.seed(10)
N <- 30
                                                       # number of samples
M <- 20
                                                       # number of species
## First gradient
ming1 <- 3.5
                                                       # 1st gradient minimum...
                                                       # ...and maximum
maxg1 <- 7
loc1 <- seq(ming1, maxg1, length = N)</pre>
                                                       # 1st gradient locations
opt1 <- runif(M, min = ming1, max = maxg1)</pre>
                                                      # species optima
tol1 \leftarrow rep(0.5, M)
                                                      # species tolerances
     <- ceiling(rlnorm(M, meanlog = 3))
                                                       # max abundances
par1 <- cbind(opt = opt1, tol = tol1, h = h)</pre>
                                                       # put in a matrix
## Second gradient
ming2 <- 1
                                                      # 2nd gradient minimum...
maxg2 <- 100
                                                      # ...and maximum
loc2 <- seq(ming2, maxg2, length = N)</pre>
                                                      # 2nd gradient locations
opt2 <- runif(M, min = ming2, max = maxg2)</pre>
                                                      # species optima
tol2 <- ceiling(runif(M, min = 5, max = 50))</pre>
                                                      # species tolerances
par2 <- cbind(opt = opt2, tol = tol2)</pre>
                                                       # put in a matrix
## Last steps...
pars <- list(px = par1, py = par2)</pre>
                                                      # put parameters into a list
locs <- expand.grid(x = loc1, y = loc2)</pre>
                                                      # put gradient locations together
```

Notice how the parameter sets for each gradient are individual matrices which are combined in a list, pars, ready for use. Also different this time is the expand.grid() call which is used to generate all pairwise combinations of the locations on the two gradients. This has the effect of creating a coordinate pair on the two gradients at which we'll evaluate the response curves. In effect this creates a grid of points over the gradient space.

Having set up the parameters, the call to coenocline() is the same as before, except now we specify a degree of correlation between the two gradients via extraParams = list(corr = 0.5)

mu2d now contains a matrix of expected species abundances, one column per species as before. Because of the way the expand.grid() function works, the ordering of species abudances in each column has the first gradient locations varying fastest — the locations on the first gradient are repeated in order for each location on the second gradient

As a result, we can reshape the abundances for a single species into a matrix reflecting the grid of locations over the gradient space via a simple matrix() call, setting the number of columns in the resultant matrix equal to the number of gradient locations in the simulation. Thankfully this is taken care of for you in the persp() method⁶. The method will draw perspective plots for all species in the simulation; it is keft to the user to handle how these should be displayed on the current graphics device. By way of illustration, I plot the expected abundance for four of the species in mu2d

The selected species response curves are shown in Figure 5.

Simulated counts for each species can be produced by removing expectation = TRUE from the call and choosing an error distribution to make random draws from. For example, for negative binomial errors with dispersion $\alpha=1$ we can use

⁶The plot() methods for class "coenocline" will use the persp() if you try to plot an object with two gradients.

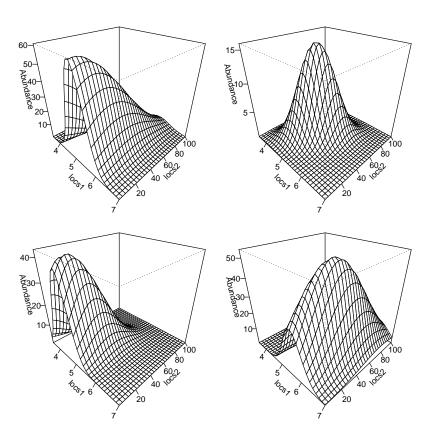


Figure 5: Bivariate Gaussian species responses for four selected species.

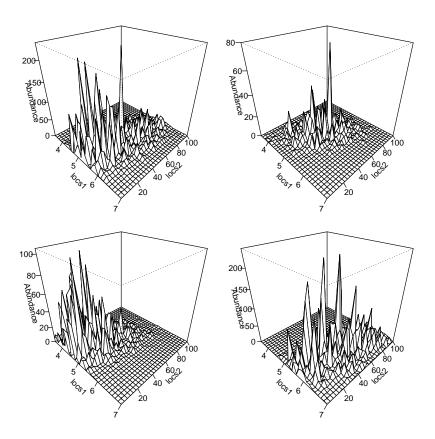


Figure 6: Simulated counts using negative binomial errors from bivariate Gaussian species responses for four selected species.

The resulting simulated counts for the same four selected species are shown in Figure 6, which was generated using the code below

3. Future directions

coenocliner was designed to be quite modular and hence easy to add new species response models or probability distributions from which to simulate count or abundance data. The current release covers the main functionality envisaged when I started to develop **coenocliner**.

Some fine-tuning and polishing of the functions is needed as are some methods such as plot methods and nicer displays of the outputted species data such as row and column labels on the resultant community matrices.

Beyond this, it would be useful to include options in other community simulator packages, such as COMPAS, which include competition effects between species etc. Such modifications would occur after the simulated counts were generated and would act to modify those counts in line with ecological theory.

References

Allaby M (1998). A dictionary of ecology. Oxford Paperback Reference, second edition. Oxford University Press.

Minchin PR (1987). "Simulation of Multidimensional Community Patterns: Towards a Comprehensive Model." *Vegetatio*, **71**(3), 145–156.

4. Appendix

4.1. Computational details

This vignette was created using the following R and add-on package versions

- R version 4.4.1 (2024-06-14), x86_64-pc-linux-gnu
- Locale: LC_CTYPE=en_US.UTF-8, LC_NUMERIC=C, LC_TIME=en_US.UTF-8, LC_COLLATE=C, LC_MONETARY=en_US.UTF-8, LC_MESSAGES=en_US.UTF-8, LC_PAPER=en_US.UTF-8, LC_NAME=C, LC_ADDRESS=C, LC_TELEPHONE=C, LC_MEASUREMENT=en_US.UTF-8, LC_IDENTIFICATION=C
- Time zone: Etc/UTC
- TZcode source: system (glibc)
- Running under: Ubuntu 24.04 LTS
- Matrix products: default
- BLAS: /usr/lib/x86_64-linux-gnu/openblas-pthread/libblas.so.3
- LAPACK: /usr/lib/x86_64-linux-gnu/openblas-pthread/libopenblasp-r0.3.26.so; LAPACK version3.12.0
- Base packages: base, datasets, grDevices, graphics, methods, stats, utils
- Other packages: coenocliner 0.2-3, knitr 1.48

• Loaded via a namespace (and not attached): buildtools 1.0.0, compiler 4.4.1, evaluate 0.24.0, highr 0.11, maketools 1.3.0, sys 3.4.2, tools 4.4.1, xfun 0.47

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